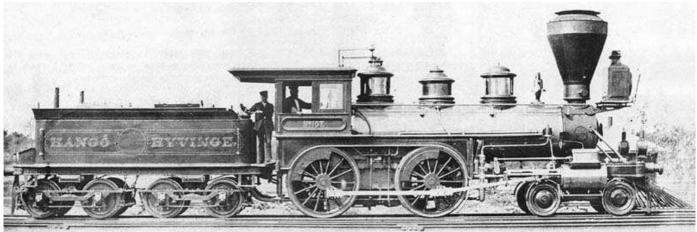
American Standard 4-4-0



Prototype information

Almost every major railroad that operated in North America in the first half of the 19th century owned and operated locomotives of this type. A large number of this type were produced and used in the United States, hence the 4-4-0 is most commonly known as the **American** type. Five years after locomotive construction had begun at the West Point Foundry with the 0-4-0 type *Best Friend of Charleston* in 1831, the first 4-4-0 locomotive was designed by Henry R. Campbell, at the time the chief engineer for the Philadelphia, Germantown and Norristown Railway. Campbell received a patent for the design in February 1836 and soon set to work building the first 4-4-0.

Source: Wikipedia

Sound project information

The sound records are taken from NG 4-4-0 Eureka during its guest appearance on the Cumbres & Toltec Scenic Railway.

The sound operates both the hard thundering highball and the light coasting with clanking side rods on flat areas. Use the F15 function key to switch between modes.

The sound project is based on Zimo Advanced Standard.

The decoder must have SW Version 33.14 or higher.

The sound project is designed for the new Zimo MX 697 sound decoder that fits the NMRA G-scale plug and play connector. All another Zimo sound decoders also work well, except the old MX 690 series, which cannot handle complex sounds with coasting.

FA 7 and servo1 can operate several electric couplers. The Kadee electric coupler can simply be plugged in on servo connector 1.

CVs 3, 4, 5, 57, 154 and 158 are important values for the sound project. Please change values very carefully!

By default the function number is the same as function key. All the functions can easily be assigned to other keys, using the Zimo function key mapping.

Program the desired key number as your value in the CV 400+Fu number and the whole function is mapped to another key. Please take care, as it is possible to map multiple functions to the same key! Please read the instruction sheet <u>http://sound-design.white-stone.ch/Information.html</u>

| Function | Installation | Function output | Sound effect |
|----------|--|---|---|
| F0 | Light on | FA 0v+0r | |
| F1 | Bell | | Bell |
| F2 | Whistle I-I-s-I | | Highway crossing signal |
| F3 | Whistle long | | Playable as long as the key is pressed |
| F4 | Whistle short | | Short whistle sound |
| F5 | Cab light | FA 5 | |
| F6 | Smoke generator on heater load controlled Also replaceable with Zimo blowing smoker | FA 6 heater, on 15 min timer to prevent burnout Fan output for cam operated blower | |
| F7 | Cylinder valve | | Blow down |
| F8 | Sound on / off | | |
| F9 | Wheels screeching on curves | | Sound of Wheels screeching on curves |
| F10 | Fire box door closes | FA 8 flickers automatically | door slams after a few seconds of flickering fire |
| F11 | Blower | Smoke fan is on | Steam blowing |
| F12 | Servo coupler opens and loco moves back and forth | FA7 and servo1 opens electric coupler | Uncoupling sound |
| F13 | Coupling | | Coupling sound |
| F14 | Pop valve (safety valve) | | Loud steam blast |
| F15 | Full power / coasting | | Switch between 2 sound modes |
| F16 | Tunnel fader (muting) | | Sound fades in or out in 2,5 sec |
| F17 | Conductor | | "All aboard!" |
| F18 | Injector | | Feeding water in the boiler |
| F19 | Westinghouse air pump, fast | | Air pump with different speeds |
| F20 | Filling water into tender | | Water splashing |

| Random effect | Sound | |
|---------------|---------------------|---|
| Z1 | Air pump fast | Every time the locomotive comes to a standstill |
| Z2 | Air pump slow | Maintaining air pressure |
| Z3 | Fire box door slams | FA8 flickering |
| Z4 | Blower | Fan blows smoke out of stack |
| Z5 | Injector | Steam injects water into the boiler |
| Z6 | Some ash door noise | |
| Z7 | Steam noise | |
| Z8 | Safety valve | Loud popping of valve |

| input | sound | |
|-------|-------------------|--|
| 1 | bell | |
| 2 | whistle | |
| 3 | Cam chuff trigger | |

Changing CVs values used by the reset

| $\begin{array}{llllllllllllllllllllllllllllllllllll$ | CV# 352 = 255 CV# 353 = 32 CV# 354 = 2 CV# 376 = 181 |
|---|---|
| $\begin{array}{l} \mathrm{CV\#} \ 37 = 0 \\ \mathrm{CV\#} \ 38 = 0 \\ \mathrm{CV\#} \ 41 = 0 \\ \mathrm{CV\#} \ 42 = 0 \\ \mathrm{CV\#} \ 43 = 0 \\ \mathrm{CV\#} \ 44 = 0 \\ \mathrm{CV\#} \ 45 = 0 \end{array}$ | |
| $\begin{array}{l} \text{CV\# } 46 = 4 \\ \text{CV\# } 57 = 80 \\ \text{CV\# } 60 = 60 \\ \text{CV\# } 65 = 0 \\ \text{CV\# } 112 = 1 \\ \text{CV\# } 114 = 255 \\ \text{CV\# } 115 = 66 \end{array}$ | |
| $\begin{array}{l} \text{CV\# 116} = 145 \\ \text{CV\# 132} = 72 \\ \text{CV\# 133} = 20 \\ \text{CV\# 137} = 153 \\ \text{CV\# 138} = 204 \\ \text{CV\# 139} = 255 \\ \text{CV\# 154} = 18 \end{array}$ | |
| CV# 158 = 8 $CV# 159 = 48$ $CV# 160 = 8$ $CV# 163 = 255$ $CV# 167 = 255$ $CV# 181 = 12$ | |
| CV# 182 = 12 $CV# 266 = 65$ $CV# 267 = 85$ $CV# 286 = 46$ $CV# 287 = 75$ $CV# 301 = 13$ $CV# 302 = 16$ $CV# 202 = 21$ | |
| CV# 303 = 21 $CV# 311 = 0$ $CV# 312 = 7$ $CV# 313 = 116$ $CV# 314 = 25$ $CV# 345 = 15$ $CV# 346 = 2$ $CV# 351 = 204$ | |
| | |